

Inscape House School

Class plan - Middle school Champion and Explorers Cycle B



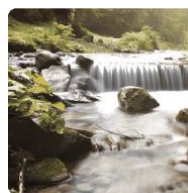
Towers, Tunnels and Turrets

Design and technology



Street Detectives

History



Flow

Geography



Heroes and Villains

Music

Levels of Engagement	AUTUMN 1 Independence - a reduction in prompting. (Physical, Spoken, Gestural) Fluency - combing speed and accuracy Maintenance - becoming more consistent and reliable with tasks over time Generalisation - performing in different settings with different people and applied in an increasing range of contexts.	AUTUMN 2 Independence - a reduction in prompting. (Physical, Spoken, Gestural) Fluency - combing speed and accuracy Maintenance - becoming more consistent and reliable with tasks over time Generalisation - performing in different settings with different people and applied in an increasing range of contexts.	Spring 1 Independence - a reduction in prompting. (Physical, Spoken, Gestural) Fluency - combing speed and accuracy Maintenance - becoming more consistent and reliable with tasks over time Generalisation - performing in different settings with different people and applied in an increasing range of contexts.	Summer 1 Independence - a reduction in prompting. (Physical, Spoken, Gestural) Fluency - combing speed and accuracy Maintenance - becoming more consistent and reliable with tasks over time Generalisation - performing in different settings with different people and applied in an increasing range of contexts.
Careers and Employability A discrete level that is embedded and forms part of other lessons	Builder Construction worker Labourer Restoration worker Chimney sweeper Cleaner (window cleaner) Domestic cleaner	Working in the community Special people who work in the community to help and protect people include police officers, firefighters healthcare workers. They can be contacted in an emergency by dialling 999 or 112.	Gardener National Trust worker (ranger) Warden Environmentalist	writer story teller singer radio presenter musician composer
My Communication	Visit a local castle ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK Literacy Writing: Recounts; Reported speech; Narratives; Letters; Posters Communication and language: Role play Reading/Read Write Inc	Walk around the local community ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK Literacy Writing: recounts and captions; Nursery rhymes; Instructions; Adverts; Diaries Communication and language: Role play Reading/Read Write Inc	Visit a local stream or river ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK Literacy Writing: Newspaper reports; Poetry; Journals; Debates; Instructions Communication and language: Role play Reading/Read Write Inc	Meet Cruella de Vil ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK Literacy Writing: Biographies; Dialogue; Riddles; Fairy tales; Comic strips Communication and language: Role play Reading/Read Write Inc



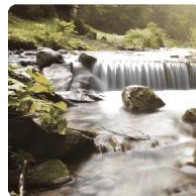
Towers, Tunnels and Turrets

Design and technology



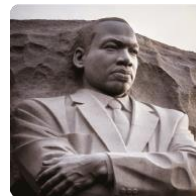
Street Detectives

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Heroes and Villains

Music

My Reasoning Skills	<p>Make a fortress for the three little pigs White Rose Maths - Number/ Thinking and problem solving Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT ATTENTION AUTISM Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time) For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money) Maths for Design (repeating patterns, shape, colour space, design) Maths for the Future (enterprise work, financial responsibility)</p>	<p>Improve the local area White Rose Maths - Number/ Thinking and problem solving Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT ATTENTION AUTISM Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time) For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money) Maths for Design (repeating patterns, shape, colour space, design) Maths for the Future (enterprise work, financial responsibility)</p>	<p>Investigate a pollution outbreak White Rose Maths - Number/ Thinking and problem solving Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT ATTENTION AUTISM Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time) For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money) Maths for Design (repeating patterns, shape, colour space, design) Maths for the Future (enterprise work, financial responsibility)</p>	<p>Rap about heroes and heroines White Rose Maths - Number/ Thinking and problem solving Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT ATTENTION AUTISM Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time) For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money) Maths for Design (repeating patterns, shape, colour space, design) Maths for the Future (enterprise work, financial responsibility)</p>
My Physical Development and Care	PE Defend and attack games; Balance and coordination	Measurement; Statistics	Team Challenges	Athletics; Battle formation; Dance
Understanding me and my relationships	Dilemmas	Belonging to a community; Improving the local area	Expressing opinions; Feeling positive	Moral issues and dilemmas; Role models; Good deeds; Organisations that help people; Values and goals Resolving differences
My World	Geography Amazing structures around the world; Towers and bridges in the local area History Castles and castle life; Significant individuals – Isambard Kingdom Brunel	Fieldwork in the local area; Human and physical features; Using and making maps; Aerial images Geography Fieldwork in the local area; Human and physical features; Using and making maps; Aerial images History Changes within living memory; Significant people; Places and events in the local area	Geography Using maps; Fieldwork; Water cycle; Human and physical geography; Rivers of the world; Counties and cities of the UK	History Ancient Greece Heroes and villains Geography Ancient and modern day Greece; Geographical features; Using maps
Science	Habitats; Everyday materials; Working scientifically Science investigations Can you make a paper bridge? Where do worms like to live?	Everyday materials; Plants Science investigations How do plants grow in winter?	Soil; Plants; Working scientifically Science investigations What is soil? How fast does water flow?	Are mushrooms deadly ? good and bad fungi Why did Icarus fall from the sky?



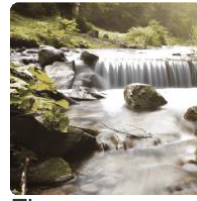
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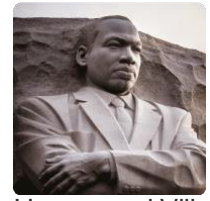
Street Detectives

History



Flow

Geography



Heroes and Villains

Music

MY CREATIVE
EXPRESSION Art/ and
design Music

ART/DT Making models of
towers, bridges and tunnels
Sculpture using natural
materials MUSIC
COMPUTING Drawing
software Computing 360

ART/DT Famous local
artists; Creating views from
the local area D&T Making
models; Baking; Making
signs; Designing buildings
MUSIC COMPUTING
Photo stories; Algorithms
Computing 360

ART/DT Mechanical
systems; Structures
painting MUSIC
COMPUTING Online
research and
communications
Computing 360

ART/DT 3-D sculpture;
Greek art and design
Moving parts; Making
models Sculpture;
Illustration Making
puppets; Flip books MUSIC
Singing and performing;
Comparing music; Listening
and appreciation; Notation;
Composing; Rhythm
COMPUTING Web
searches Computing 360

RE and spiritual well being

Significant days; Religious
affiliation in the UK;
Worship

New Year; Repentance;
Forgiveness

Pilgrimage; Birth and
rebirth; Life of a Naga
Sadhu; Devotion

Plagues of Egypt; Seder
plate; Traditions and
customs; Freedom



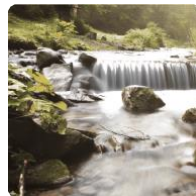
Gods and Mortals

History



Beachcombers

Science



Potions

Science



Sunday

Religious education

Levels of Engagement

Spring 2 Independence - a reduction in prompting. (Physical, Spoken, Gestural)
Fluency - combining speed and accuracy
Maintenance - becoming more consistent and reliable with tasks over time
Generalisation - performing in different settings with different people and applied in an increasing range of contexts.

Summer 2 Independence - a reduction in prompting. (Physical, Spoken, Gestural)
Fluency - combining speed and accuracy
Maintenance - becoming more consistent and reliable with tasks over time
Generalisation - performing in different settings with different people and applied in an increasing range of contexts.

Careers and Employability
A discrete level that is embedded and forms part of other lessons

sailor fisher person environmentalist scuba diver diver Outdoor instructor beach cleaner

Doctor Scientist Artist

My Communication

Beach visit ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK
Literacy Writing: Labels, lists and captions; Tongue twisters; Narratives; Letters; Non-fiction texts
Communication and language: Role play
Reading/Read Write Inc

Alice in Wonderland discovery trail ENGLISH INTENSIVE INTERACTION SENSORY PLAY SNACK
Literacy Writing: Communication and language: Role play
Reading/Read Write Inc

Is Sunday a special day?

My Reasoning Skills

Create a sea creature
White Rose Maths - Number/ Thinking and problem solving
Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT
ATTENTION AUTISM
Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time)
For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money)
Maths for Design (repeating patterns, shape, colour space, design)
Maths for the Future (enterprise work, financial responsibility)

Create a potion
White Rose Maths - Number/ Thinking and problem solving
Functional time/ Space Shape and Measure/ construction building/ attention autism/ water play/ music using technology ICT
ATTENTION AUTISM
Working towards Maths in Everyday Life (Measurement and volume, weighing and cooking, time)
For Life (shopping, domestic appliances, telephone and communication) For the community (maps, travel, timetables, using leisure facilities, money)
Maths for Design (repeating patterns, shape, colour space, design)
Maths for the Future (enterprise work, financial responsibility)

Thinking about worship

My Physical Development and Care

Dance

Understanding me and my relationships

Caring for the environment
Caring for others

Safety in the home safety in the community

My World

Geography Coastal features

History Historic use of potions

Science

Habitats; Living and non-living things; Food chains; Basic needs of animals; Working scientifically

States of matter



Gods and Mortals

History



Beachcombers

Science



Potions

Science



Sunday

Religious education

MY CREATIVE
EXPRESSION Art/ and
design Music

ART/DT Sketchbooks; 3-D
modelling; Sand art;
Seascapes Finger puppets
MUSIC COMPUTING Web
searches; Common uses of
ICT; Digital presentations
Computing 360

ART/DT Design; Clay work;
Crayon art; Photography
Developing products
MUSIC Improvising
COMPUTING Presenting
information Computing 360

RE and spiritual well being

Meaning of colour; Holi
celebrations; Needs

Sacrifice; Islamic Hijri
calendar; Ramadan
customs; Gratitude



Rosh Hashanah and
Yom Kippur

Religious education



Kumbh Mela

Religious education



Holi

Religious education



Passover

Religious education

My Communication

Guess the sound

Making elixirs

Meaning of colour

Special meal

My Reasoning Skills

Exploring forgiveness

Exploring devotion

Exploring needs

Thinking about freedom



Ramadan and Eid al-Fitr

Religious education



Y2 Computing

Computing

My Communication

The 'go without' challenge

My Reasoning Skills

Exploring gratitude